



<https://www.internships24.xyz/job/3d-Animator-blizzard-cinematics-game-design-internships/>

## 3D Animator, Blizzard Cinematics Game Design Internships Summer 2025

### Role Profile

Are you a creative individual with a passion for 3D animation and game design? Do you dream of working with the best in the industry and making your mark in the world of entertainment? Then look no further than Blizzard Cinematics in Orlando, where you can unleash your potential as a 3D Animator or Game Design Intern this summer of 2024.

Blizzard Cinematics is a premier entertainment company known for its top-quality animated films, video games, and other interactive media. As a 3D Animator or Game Design Intern, you will work closely with industry professionals in a dynamic, creative environment to bring your ideas to life. From concept development to final execution, you will gain hands-on experience and build your portfolio while contributing to some of the most exciting projects in the industry.

### Eligibility

To be eligible for the 3D Animator or Game Design Internship positions, you should possess:

- A passion for 3D animation, game design, and interactive media
- Strong artistic and technical skills, with a solid understanding of 3D modeling, rigging, and animation
- Experience with industry-standard software such as Maya, Unity, or Unreal Engine
- Ability to work collaboratively in a team environment
- Excellent communication and time management skills

### Bonuses

At Blizzard Cinematics, you will receive:

- Valuable industry experience working on top-tier projects
- Exposure to cutting-edge technology and techniques
- Access to mentorship from industry professionals
- Opportunities for networking and career growth

### Roles

As a 3D Animator or Game Design Intern with Blizzard Cinematics, you will be responsible for:

- Collaborating with team members to develop concepts and storyboards
- Creating and animating 3D models and characters using industry-standard software such as Maya and Unity
- Designing and implementing gameplay mechanics and features
- Participating in brainstorming and critique sessions to continuously improve the quality of work

### Application Method

If you are interested in applying for a 3D Animator or Game Design Internship with

### Hiring organization

Blizzard

### Employment Type

Intern

### Duration of employment

6 months

### Industry

Video games

### Job Location

Orlando, Florida, USA, 32789,  
Orlando, Florida, USA

### Working Hours

8

### Base Salary

10

### Date posted

November 29, 2024

### Valid through

01.04.2026

Blizzard Cinematics, please visit our website for more information and to submit your application. Alternatively, you may contact us at [insert contact information] for any further inquiries.

### **Proficiency**

Whether you are a recent graduate or an experienced professional, Blizzard Cinematics welcomes individuals who are passionate about their craft and eager to learn. While prior experience in 3D animation or game design is preferred, what is more important is a willingness to learn and contribute to the team.

### **Abilities**

As a 3D Animator or Game Design Intern, you will be expected to demonstrate:

- Strong artistic and technical skills, including proficiency in 3D modeling, rigging, and animation
- Knowledge of industry-standard software such as Maya, Unity, or Unreal Engine
- Ability to communicate and collaborate effectively in a team environment
- Time management skills and ability to meet project deadlines

Blizzard Cinematics offers an unparalleled opportunity to work with the best in the industry and to unleash your creativity as a 3D Animator or Game Design Intern. Don't miss your chance to be a part of the dynamic and exciting world of entertainment – apply now and unleash your potential!